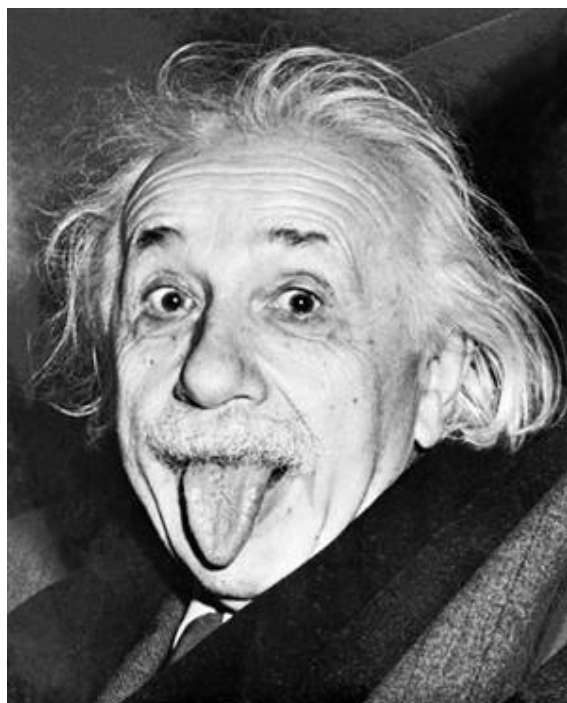


Sparse Solutions of Linear Systems of Equations and Sparse Modeling of Signals and Images

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Happy birthday Lucía!

12/16/2010



Ph.D. Preliminary Oral
Examination

2

Outline

- Problem: Find “sparse solutions” of $\mathbf{Ax} = \mathbf{b}$.
- Definitions of “sparse solution”.
- How do we find sparse solutions?

The Orthogonal Matching Pursuit (OMP)

- Some theoretical results.
- Implementation and validation, some details.
- Validation results.
- Conclusions/Recapitulation.
- Project timeline, current status.
- References.

Problem

Let \mathbf{A} be an n by m matrix, with $n < m$, and $\text{rank}(\mathbf{A}) = n$.
We want to solve

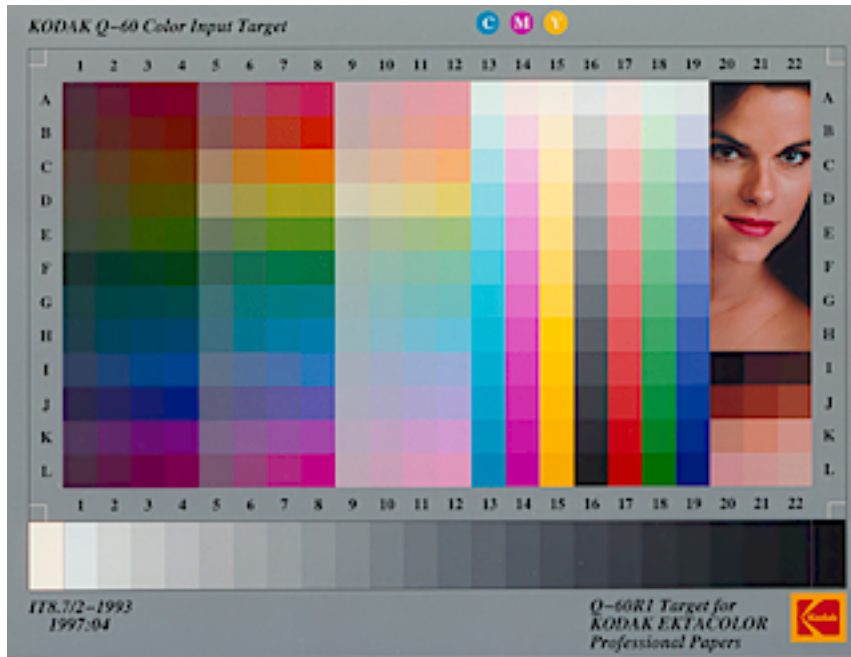
$$\mathbf{Ax} = \mathbf{b},$$

where \mathbf{b} is a data or signal vector, and \mathbf{x} is the solution with the fewest number of non-zero entries possible, that is, the “sparsest” one.

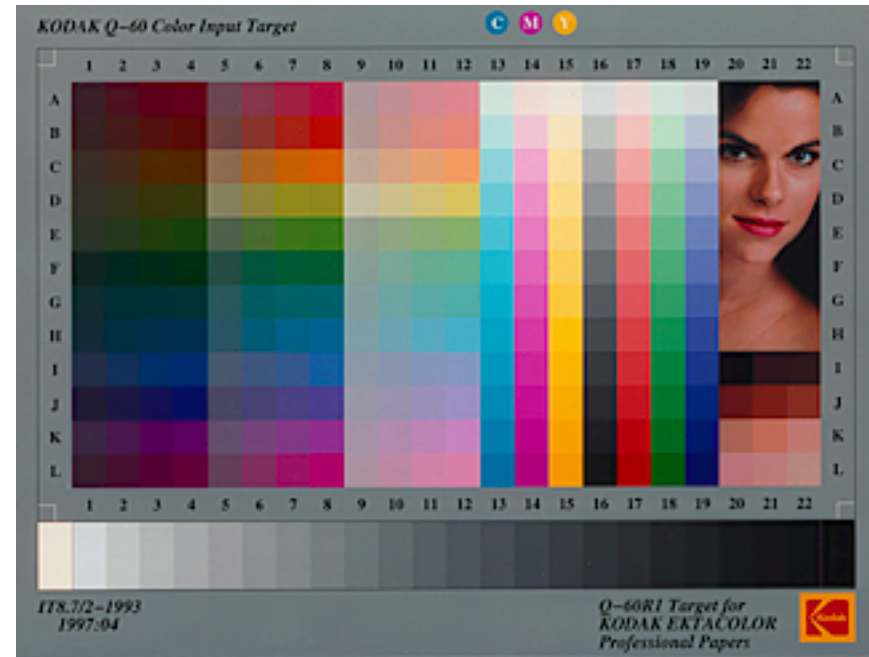
Observations:

- \mathbf{A} is underdetermined and, since $\text{rank}(\mathbf{A}) = n$, there is an infinite number of solutions. Good!
- How do we find the “sparsest” solution? What does this mean in practice? Is there a unique sparsest solution?

Why is this problem relevant?



231 kb, uncompressed,
320x240x3x8 bit



74 kb, compressed 3.24:1
JPEG

Why is this problem relevant?



512 x 512 Pixels,
24-Bit RGB,
Size 786 Kbyte



75:1, 10.6 Kbyte
JPEG2000

Why is this problem relevant?

“Sparsity” equals compression:

Assume $\mathbf{Ax} = \mathbf{b}$. If \mathbf{x} is sparse, and \mathbf{b} is dense, store \mathbf{x} !

Image compression techniques, such as JPEG [6] or JPEG-2000 [5], are based in this idea, where a linear transformation provides a sparse representation within an error margin of the original image.

Definitions of “sparse”

- Convenient to introduce the l_0 “norm” [1]:

$$\|\mathbf{x}\|_0 = \# \{k : x_k \neq 0\}$$

- (P_0) : $\min_{\mathbf{x}} \|\mathbf{x}\|_0$ subject to $\|\mathbf{Ax} - \mathbf{b}\|_2 = 0$
- (P_0^ε) : $\min_{\mathbf{x}} \|\mathbf{x}\|_0$ subject to $\|\mathbf{Ax} - \mathbf{b}\|_2 < \varepsilon$

Observations: In practice, (P_0^ε) is the working definition of sparsity as it is the only one that is computationally practical. Solving (P_0^ε) is NP-hard [2].

Some theoretical results

Definition: The *spark* of a matrix \mathbf{A} is the minimum number of linearly dependent columns of \mathbf{A} . We write $\text{spark}(\mathbf{A})$ to represent this number.

Theorem: If there is a solution \mathbf{x} to $\mathbf{Ax} = \mathbf{b}$, and $\|\mathbf{x}\|_0 < \text{spark}(\mathbf{A}) / 2$, then \mathbf{x} is the sparsest solution. That is, if $\mathbf{y} \neq \mathbf{x}$ also solves the equation, then $\|\mathbf{x}\|_0 < \|\mathbf{y}\|_0$.

Observation: Computing $\text{spark}(\mathbf{A})$ is combinatorial, therefore hard. Alternative?

Some theoretical results

Definition: The *mutual coherence* of a matrix \mathbf{A} is the number

$$\mu(\mathbf{A}) = \max_{1 \leq k, j \leq m, k \neq j} \frac{|\mathbf{a}_k^T \mathbf{a}_j|}{\|\mathbf{a}_k\|_2 \cdot \|\mathbf{a}_j\|_2}.$$

Lemma: $\text{spark}(\mathbf{A}) \geq 1 + 1/\mu(\mathbf{A})$.

Theorem: If \mathbf{x} solves $\mathbf{Ax} = \mathbf{b}$, and $\|\mathbf{x}\|_0 < (1 + \mu(\mathbf{A})^{-1})/2$, then \mathbf{x} is the sparsest solution. That is, if $\mathbf{y} \neq \mathbf{x}$ also solves the equation, then $\|\mathbf{x}\|_0 < \|\mathbf{y}\|_0$.

Observation: $\mu(\mathbf{A})$ is a lot easier and faster to compute, but $1 + 1/\mu(\mathbf{A})$ far worse bound than $\text{spark}(\mathbf{A})$, in general.

Finding sparse solutions: OMP

Orthogonal Matching Pursuit algorithm [1]:

Task: Approximate the solution of (P_0) : $\min_{\mathbf{x}} \|\mathbf{x}\|_0$ subject to $\mathbf{Ax} = \mathbf{b}$.

Parameters: We are given the matrix \mathbf{A} , the vector \mathbf{b} , and the threshold ϵ_0 .

Initialization: Initialize $k = 0$, and set

- The initial solution $\mathbf{x}^0 = \mathbf{0}$.
- The initial residual $\mathbf{r}^0 = \mathbf{b} - \mathbf{Ax}^0 = \mathbf{b}$.
- The initial solution support $\mathcal{S}^0 = \text{Support}\{\mathbf{x}^0\} = \emptyset$.

Main Iteration: Increment k by 1 and perform the following steps:

- **Sweep:** Compute the errors $\epsilon(j) = \min_{z_j} \|z_j \mathbf{a}_j - \mathbf{r}^{k-1}\|_2^2$ for all j using the optimal choice $z_j^* = \mathbf{a}_j^T \mathbf{r}^{k-1} / \|\mathbf{a}_j\|_2^2$.
- **Update Support:** Find a minimizer j_0 of $\epsilon(j)$: $\forall j \notin \mathcal{S}^{k-1}, \epsilon(j_0) \leq \epsilon(j)$, and update $\mathcal{S}^k = \mathcal{S}^{k-1} \cup \{j_0\}$.
- **Update Provisional Solution:** Compute \mathbf{x}^k , the minimizer of $\|\mathbf{Ax} - \mathbf{b}\|_2^2$ subject to $\text{Support}\{\mathbf{x}\} = \mathcal{S}^k$.
- **Update Residual:** Compute $\mathbf{r}^k = \mathbf{b} - \mathbf{Ax}^k$.
- **Stopping Rule:** If $\|\mathbf{r}^k\|_2 < \epsilon_0$, stop. Otherwise, apply another iteration.

Output: The proposed solution is \mathbf{x}^k obtained after k iterations.

Some theoretical results

Definition: The *mutual coherence* of a matrix \mathbf{A} is the number

$$\mu(\mathbf{A}) = \max_{1 \leq k, j \leq m, k \neq j} \frac{|\mathbf{a}_k^T \mathbf{a}_j|}{\|\mathbf{a}_k\|_2 \cdot \|\mathbf{a}_j\|_2}.$$

Theorem: If \mathbf{x} solves $\mathbf{Ax} = \mathbf{b}$, and $\|\mathbf{x}\|_0 < (1 + \mu(\mathbf{A})^{-1})/2$, then \mathbf{x} is the sparsest solution. That is, if $\mathbf{y} \neq \mathbf{x}$ also solves the equation, then $\|\mathbf{x}\|_0 < \|\mathbf{y}\|_0$.

Theorem: For a system of linear equations $\mathbf{Ax} = \mathbf{b}$ (\mathbf{A} an n by m matrix, $n < m$, and $\text{rank}(\mathbf{A}) = n$), if a solution \mathbf{x} exists obeying $\|\mathbf{x}\|_0 < (1 + \mu(\mathbf{A})^{-1})/2$, then an OMP run with threshold parameter $\varepsilon_0 = 0$ is guaranteed to find \mathbf{x} exactly.

Implementation and Validation

In light of these theoretical results, we can envision the following roadmap to validate an implementation of OMP.

- We have a simple theoretical criterion to guarantee both solution uniqueness and OMP convergence:

If \mathbf{x} is a solution to $\mathbf{Ax} = \mathbf{b}$, and $\|\mathbf{x}\|_0 < (1 + \mu(\mathbf{A})^{-1})/2$, then \mathbf{x} is the unique sparsest solution to $\mathbf{Ax} = \mathbf{b}$ and OMP will find it.

- Hence, given a full-rank n by m matrix \mathbf{A} ($n < m$), compute $\mu(\mathbf{A})$, and find the largest integer k smaller than or equal to $(1 + \mu(\mathbf{A})^{-1})/2$. That is, $k = \text{floor}((1 + \mu(\mathbf{A})^{-1})/2)$.

Implementation and Validation

- Build a vector \mathbf{x} with exactly k non-zero entries and produce a right hand side vector $\mathbf{b} = \mathbf{A}\mathbf{x}$. This way, you have a known sparsest solution \mathbf{x} to which to compare the output of any OMP implementation.
- Pass \mathbf{A} , \mathbf{b} , and ε_0 to OMP to produce a solution vector $\mathbf{x}_{\text{omp}} = \text{OMP}(\mathbf{A}, \mathbf{b}, \varepsilon_0)$.
- If OMP terminates after k iterations and $\|\mathbf{A}\mathbf{x}_{\text{omp}} - \mathbf{b}\| < \varepsilon_0$, for all possible \mathbf{x} and $\varepsilon_0 > 0$, then the OMP implementation would have been validated.

Caveat: The theoretical proofs assume infinite precision.

Implementation and Validation

- Some implementation details worth discussing:

The core of the algorithm is found in the following three steps. We will discuss in detail our implementation of the “Update Support” and “Update Provisional Solution” steps.

- **Sweep:** Compute the errors $\epsilon(j) = \min_{z_j} \|z_j \mathbf{a}_j - \mathbf{r}^{k-1}\|_2^2$ for all j using the optimal choice $z_j^* = \mathbf{a}_j^T \mathbf{r}^{k-1} / \|\mathbf{a}_j\|_2^2$.
- **Update Support:** Find a minimizer j_0 of $\epsilon(j)$: $\forall j \notin \mathcal{S}^{k-1}, \epsilon(j_0) \leq \epsilon(j)$, and update $\mathcal{S}^k = \mathcal{S}^{k-1} \cup \{j_0\}$.
- **Update Provisional Solution:** Compute \mathbf{x}^k , the minimizer of $\|\mathbf{A}\mathbf{x} - \mathbf{b}\|_2^2$ subject to $\text{Support}\{\mathbf{x}\} = \mathcal{S}^k$.

Implementation and Validation

- **Update Support:** Find a minimizer j_0 of $\epsilon(j)$: $\forall j \notin \mathcal{S}^{k-1}, \epsilon(j_0) \leq \epsilon(j)$, and update $\mathcal{S}^k = \mathcal{S}^{k-1} \cup \{j_0\}$.

---Initialization---

`k = 0;`

`activeCol = [];` % will contain the indices of the active columns of A.

`epsilon = zeros(m,1);` % contains the errors $\epsilon(j)$ described above.

---Inside Main Loop---

`k = k + 1;`

`% Sweep`

`for j = 1:m`

`a_j = A(:,j);`

`z_j = a_j'*r0/norm(a_j)^2;`

`epsilon(j) = norm(z_j*a_j - r0)^2;`

`end`

`% Update Support`

`maxValueEpsilon = max(epsilon);`

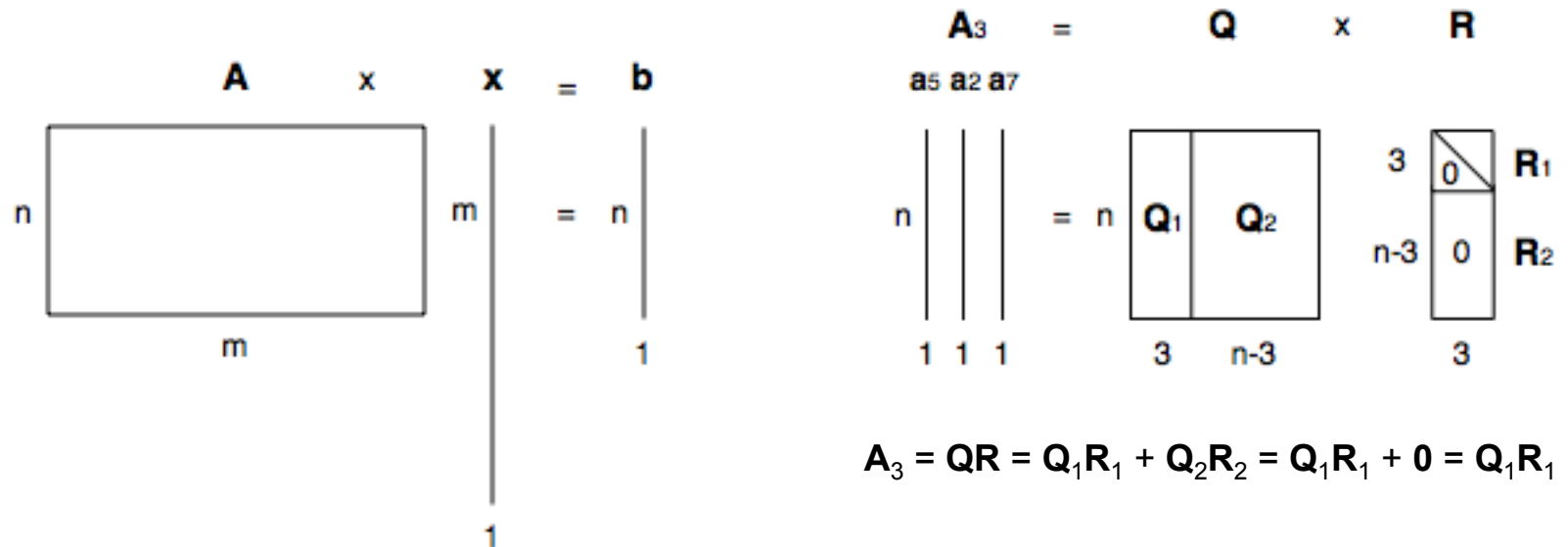
`epsilon(activeCol) = maxValueEpsilon;`

`[minValueEpsilon, j_0] = min(epsilon);` % j_0 is the new index to add.

`activeCol(k) = j_0;` % update the set of active columns of A.

Implementation and Validation

- **Update Provisional Solution:** Compute \mathbf{x}^k , the minimizer of $\|\mathbf{Ax} - \mathbf{b}\|_2^2$ subject to $\text{Support}\{\mathbf{x}\} = \mathcal{S}^k$.



Solve the linear system $\mathbf{A}_3 \mathbf{x}^* = \mathbf{b}$, with $\mathbf{x}^* \in R^3$. We have:

$$\mathbf{A}_3 \mathbf{x}^* = \mathbf{QRx}^* = \mathbf{Q}_1 \mathbf{R}_1 \mathbf{x}^* = \mathbf{b} \Rightarrow \mathbf{Q}_1^T \mathbf{Q}_1 \mathbf{R}_1 \mathbf{x}^* = \mathbf{Q}_1^T \mathbf{b} \quad (1)$$

See [3] for more on the QR decomposition.

Implementation and Validation

- **Update Provisional Solution:** Compute \mathbf{x}^k , the minimizer of $\|\mathbf{Ax} - \mathbf{b}\|_2^2$ subject to $\text{Support}\{\mathbf{x}\} = \mathcal{S}^k$.

Observation:

$$\begin{array}{c} \mathbf{Q}^T \\ \hline \mathbf{Q}_1^T \\ \hline \mathbf{Q}_2^T \end{array} \mathbf{x} \begin{array}{c} \mathbf{Q} \\ \hline \mathbf{Q}_1 \quad \mathbf{Q}_2 \end{array} = \begin{array}{c} \mathbf{Q}^T \mathbf{Q} \\ \hline \begin{array}{cc} 1 & 0 \\ 0 & 1 \end{array} \end{array} = \begin{array}{c} \mathbf{Q}_1^T \mathbf{Q}_1 \\ \hline \end{array}$$

$$\begin{aligned} (1): \quad \mathbf{Q}_1^T \mathbf{Q}_1 \mathbf{R}_1 \mathbf{x}^* &= \mathbf{Q}_1^T \mathbf{b} \Leftrightarrow \mathbf{R}_1 \mathbf{x}^* = \mathbf{Q}_1^T \mathbf{b} \\ &\Leftrightarrow \mathbf{x}^* = (\mathbf{R}_1)^{-1} \mathbf{Q}_1^T \mathbf{b}, \end{aligned}$$

where we can obtain the last equation because \mathbf{A} is a full rank matrix, and therefore \mathbf{A}_3 is too, implying $(\mathbf{R}_1)^{-1}$ exists.

Implementation and Validation

- **Update Provisional Solution:** Compute \mathbf{x}^k , the minimizer of $\|\mathbf{Ax} - \mathbf{b}\|_2^2$ subject to $\text{Support}\{\mathbf{x}\} = \mathcal{S}^k$.

The minimizer $\mathbf{x}^{k=3}$ of $\|\mathbf{Ax} - \mathbf{b}\|_2^2$, subject to $\text{support}\{\mathbf{x}\} = \mathcal{S}^{k=3}$, is then obtained when we solve $\mathbf{A}_3\mathbf{x}^* = \mathbf{b}$, with $\mathbf{x}^* \in \mathbb{R}^3$, and we set $\mathbf{x}^{k=3}$ equal to the “natural embedding” of \mathbf{x}^* into the zero vector $\mathbf{0} \in \mathbb{R}^m$.

---Initialization---

```
x0 = zeros(m,1);
```

---Inside Main Loop---

```
% Update the provisional solution by solving an equivalent unconstrained  
% least squares problem.
```

```
A_k = A(:,activeCol);
```

```
[Q,R] = qr(A_k);
```

```
x0(activeCol) = R(1:k,:) \ Q(:,1:k)'*b;
```

Validation Results

We ran two experiments:

- 1) $\mathbf{A} \in R^{100 \times 200}$, with entries in $N(0,1)$ i.i.d. for which $\mu(\mathbf{A}) = 0.3713$, corresponding to $k = 1 \leq K$.
- 2) $\mathbf{A} \in R^{200 \times 400}$, with entries in $N(0,1)$ i.i.d. for which $\mu(\mathbf{A}) = 0.3064$, corresponding to $k = 2 \leq K$.

Observations:

- \mathbf{A} will be full-rank with probability 1 [1].
- For full-rank matrices \mathbf{A} of size $n \times m$, the mutual coherence satisfies $\mu(\mathbf{A}) \geq \sqrt{\{(m - n)/(n \cdot (m - 1))\}}$ [4]. That is, the upper bound of $K = (1 + \mu(\mathbf{A})^{-1})/2$ can be made as big as needed, provided n and m are big enough.

Validation Results

For each matrix \mathbf{A} , we chose 100 vectors with k non-zero entries whose positions were chosen at random, and whose entries were in $N(0,1)$.

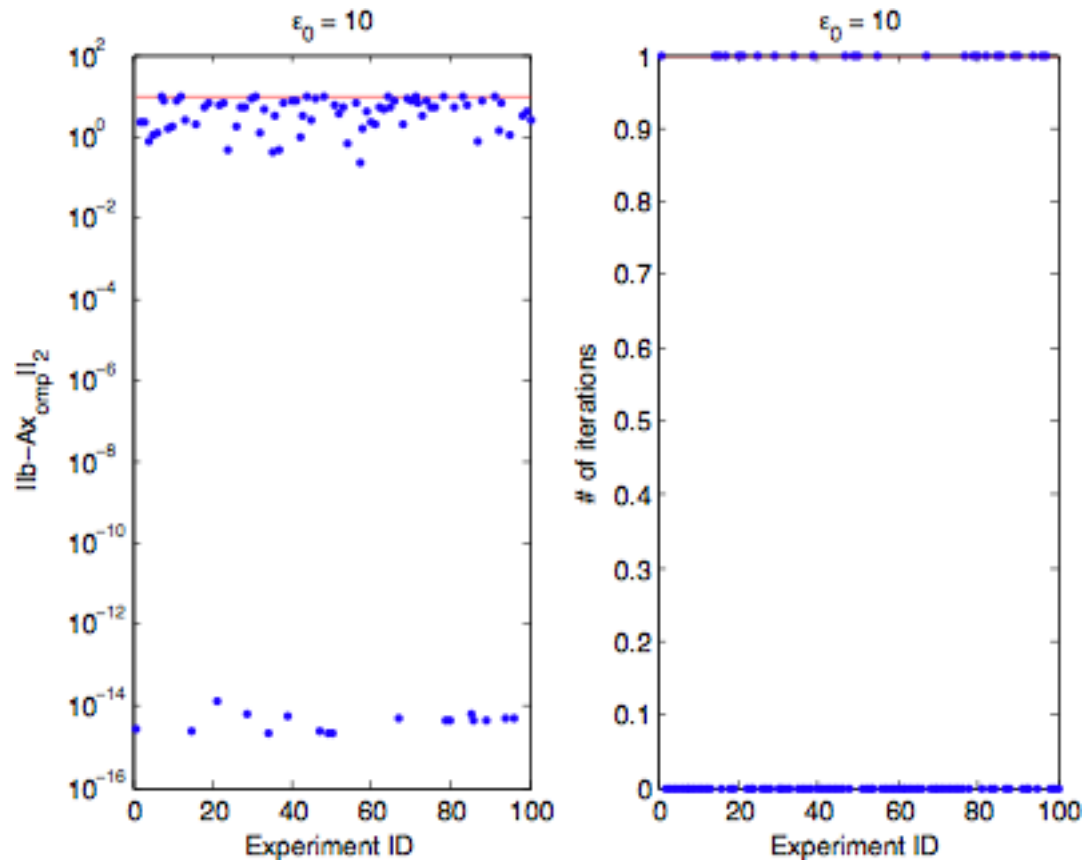
Then, for each such vector \mathbf{x} , we built a corresponding right hand side vector $\mathbf{b} = \mathbf{Ax}$.

Each of these vectors would then be the unique sparsest solution to $\mathbf{Ax} = \mathbf{b}$, and OMP should be able to find them.

Finally, given $\varepsilon_0 > 0$, if our implementation of OMP were correct, it should stop after k steps (or less), and if $\mathbf{x}_{\text{OMP}} = \text{OMP}(\mathbf{A}, \mathbf{b}, \varepsilon_0)$, then $\|\mathbf{b} - \mathbf{Ax}_{\text{OMP}}\| < \varepsilon_0$.

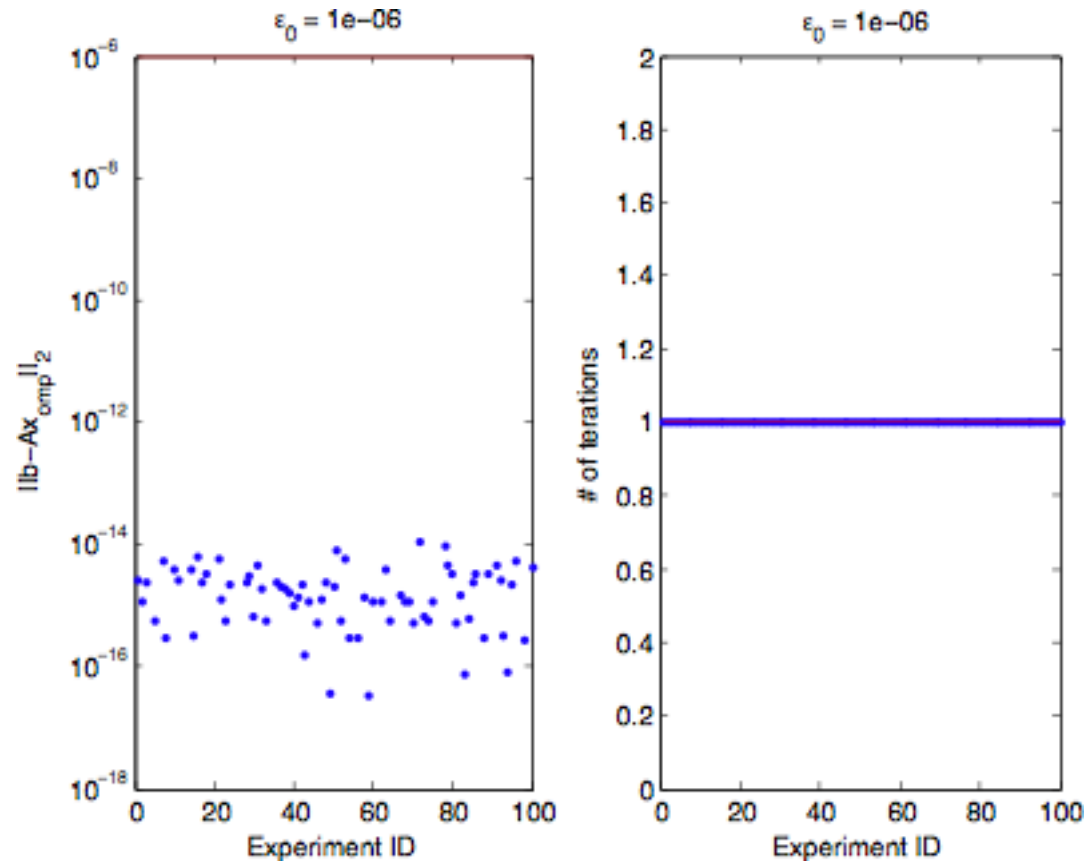
Validation Results

$k = 1$



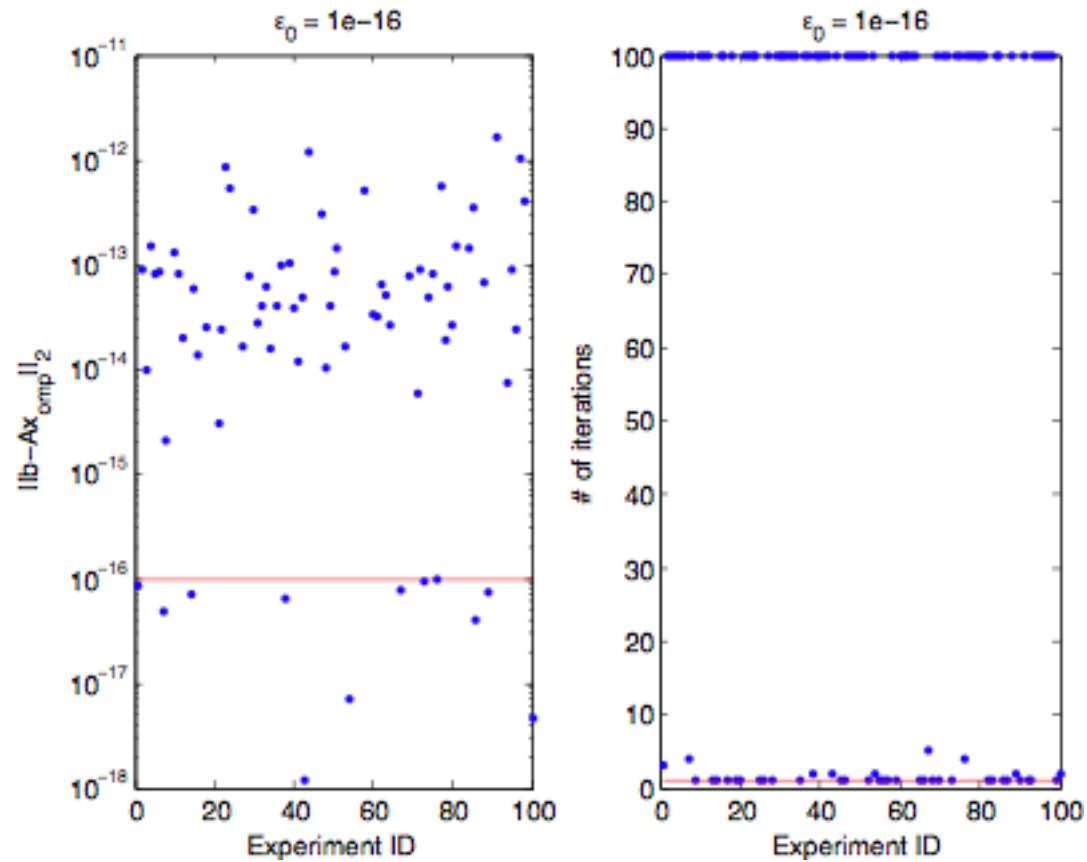
Validation Results

$k = 1$



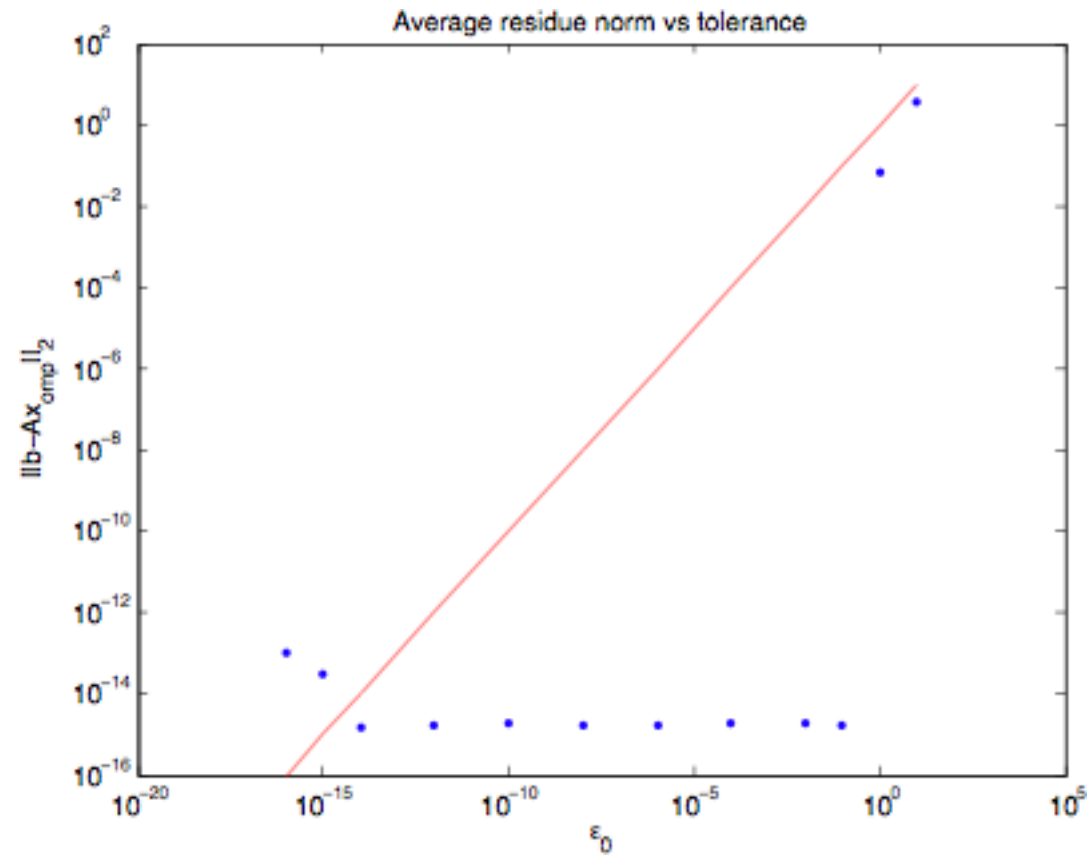
Validation Results

$k = 1$



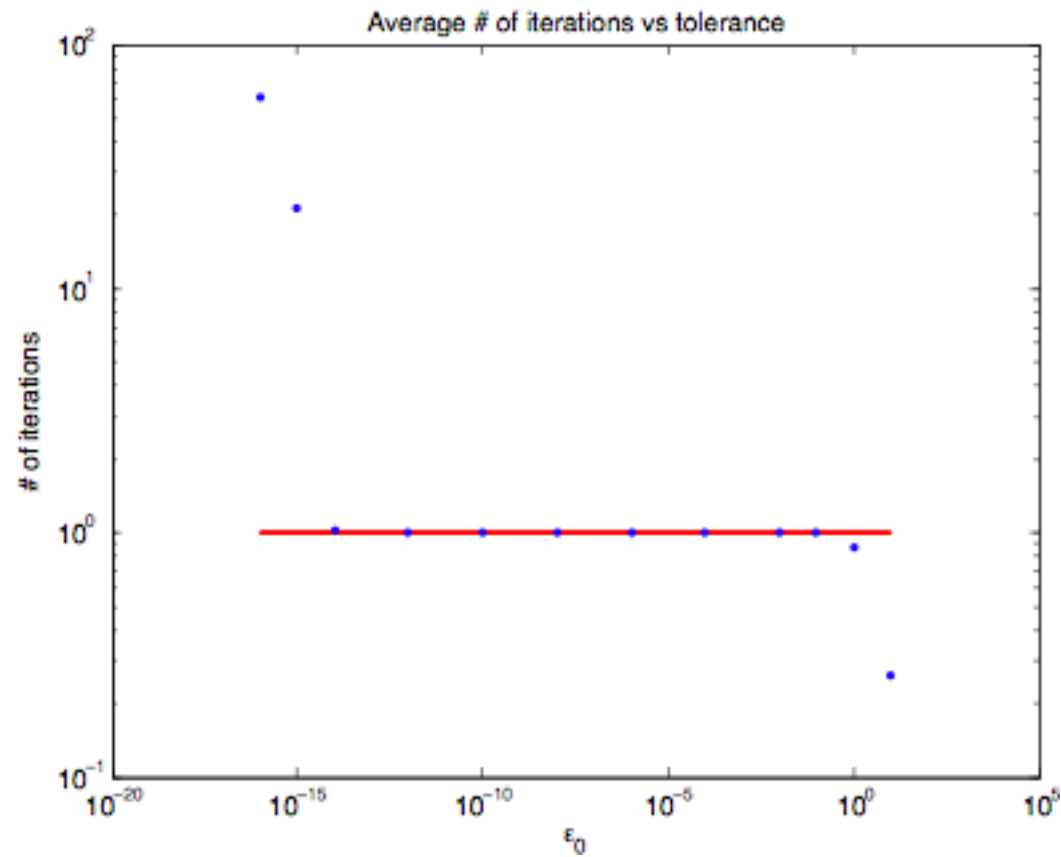
Validation Results

$k = 1$



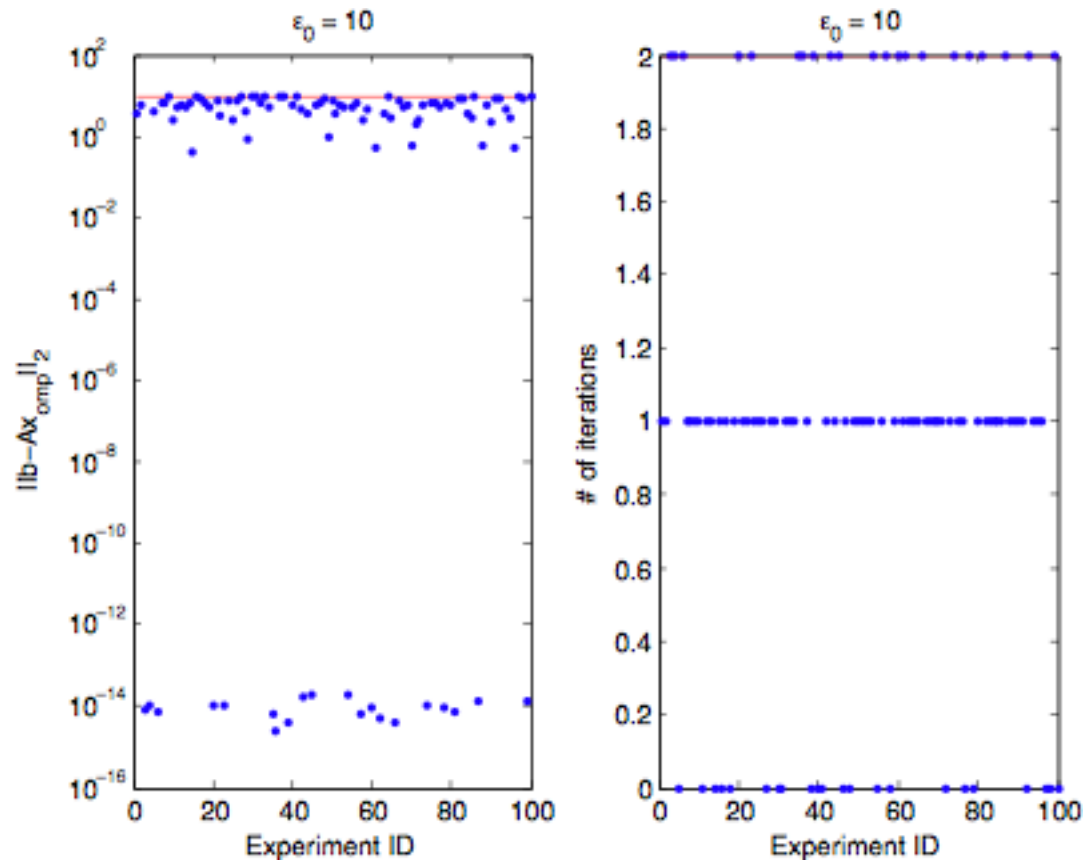
Validation Results

$k = 1$



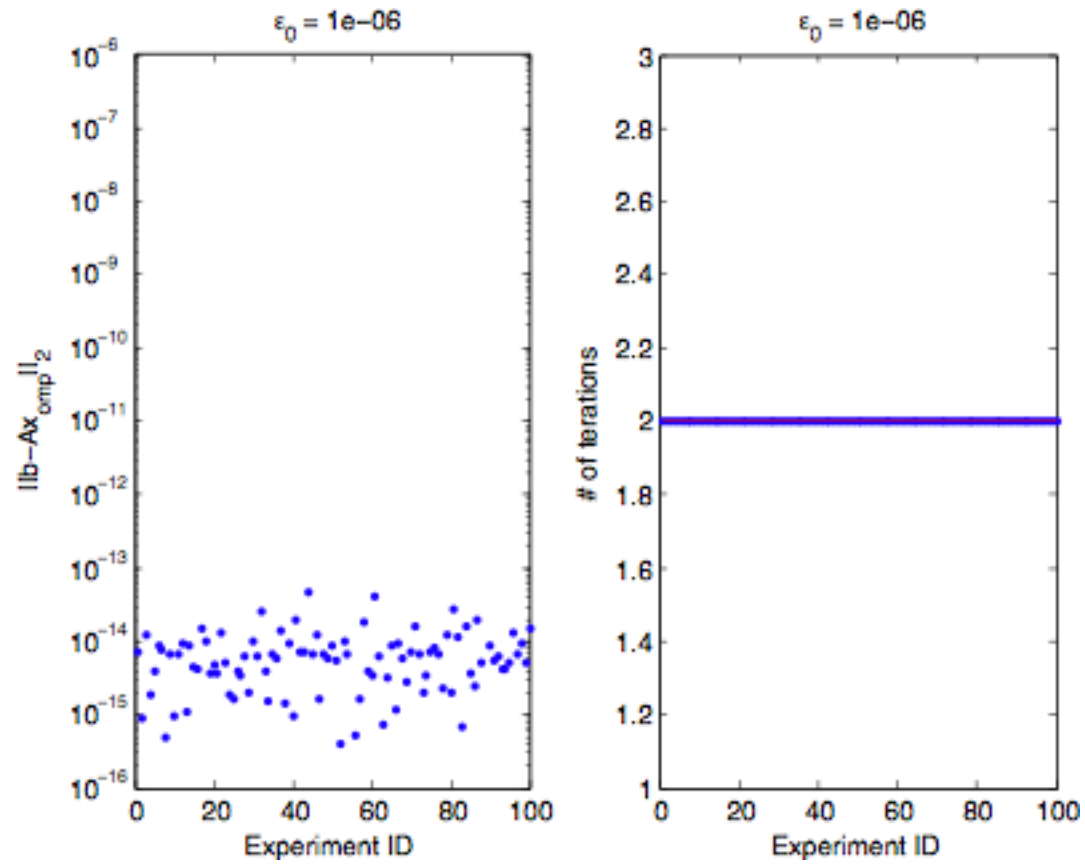
Validation Results

$k = 2$



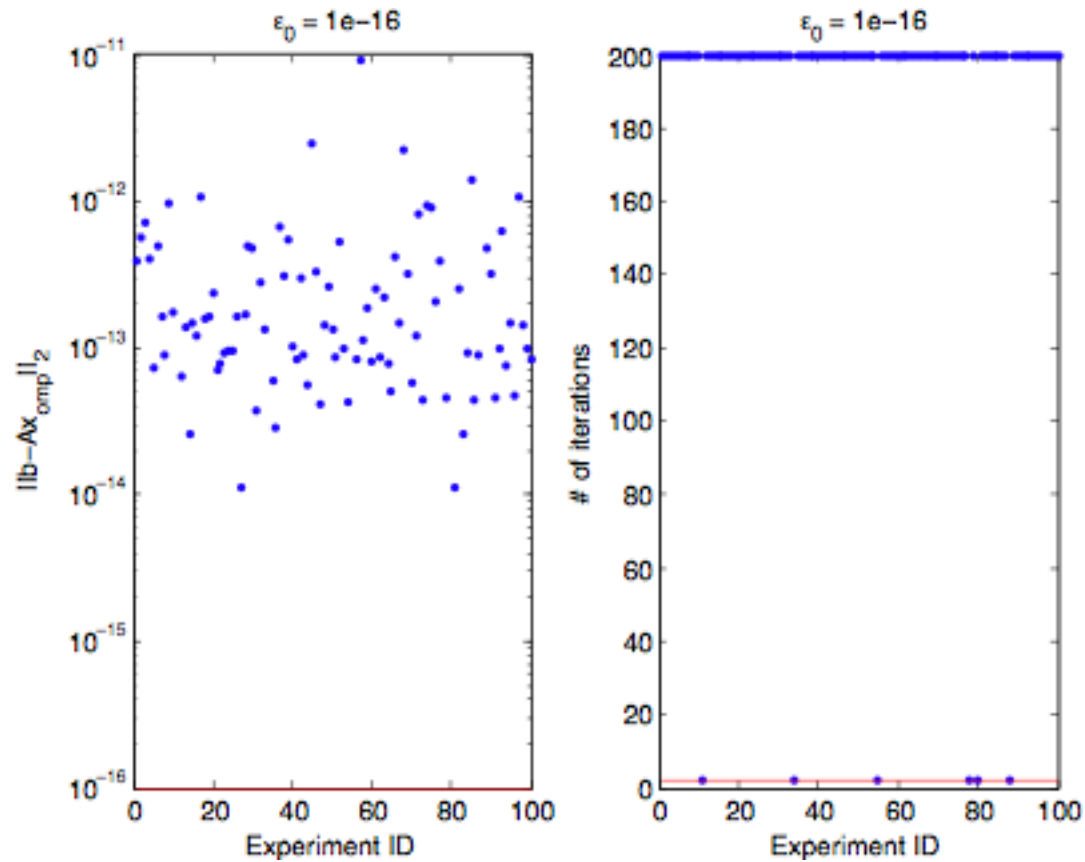
Validation Results

$k = 2$



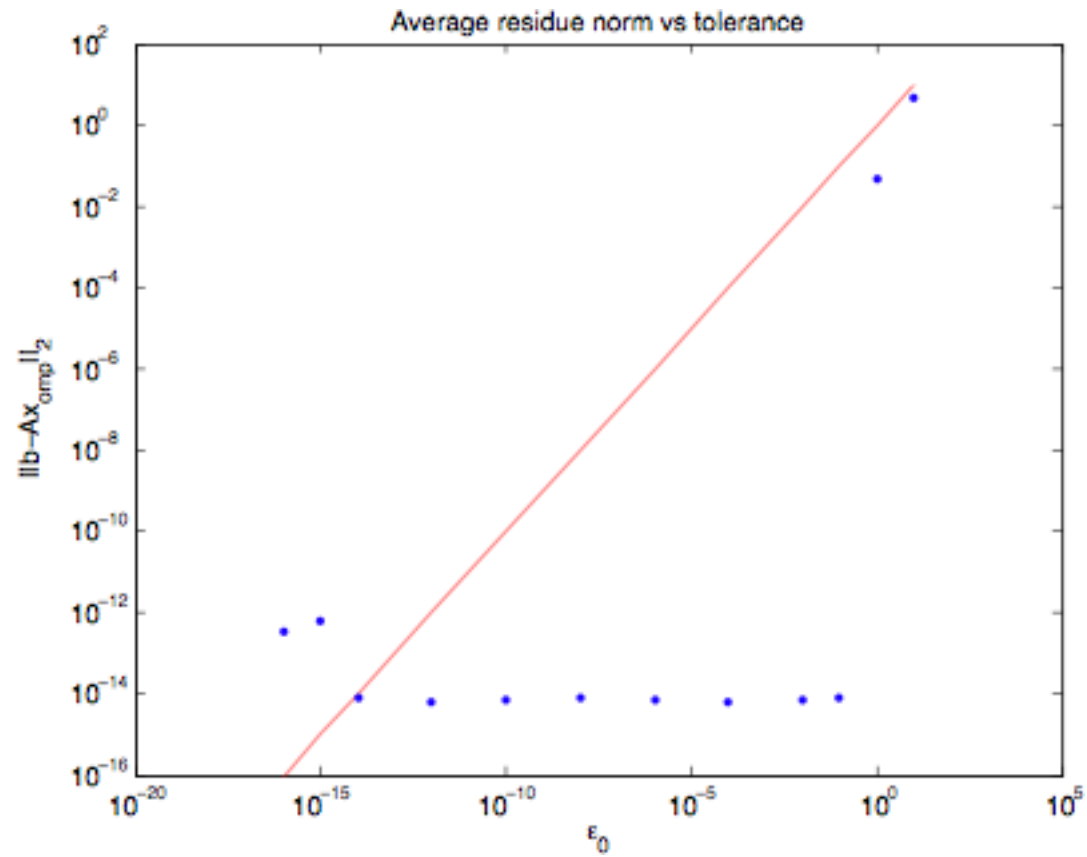
Validation Results

$k = 2$



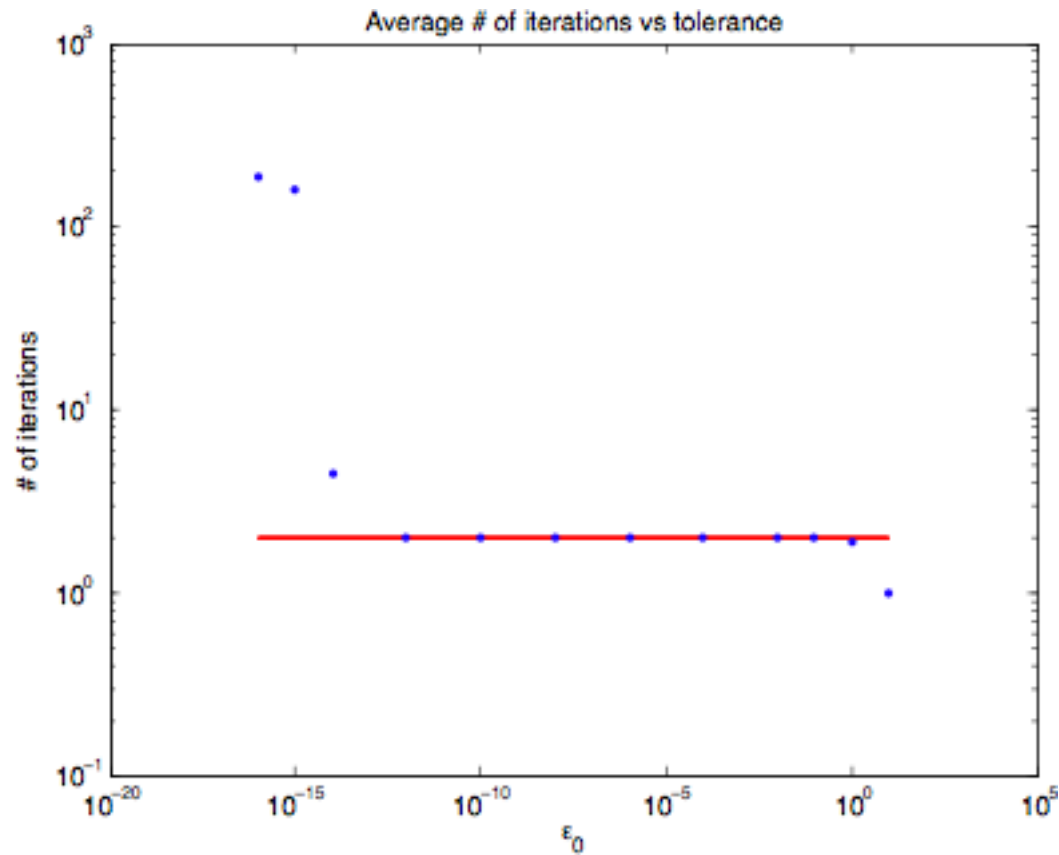
Validation Results

$k = 2$



Validation Results

$k = 2$



Conclusions/Recapitulation

- There are simple criteria to test the uniqueness of a given sparse solution.
- There are algorithms that find sparse solutions, e.g., OMP; and their convergence can be guaranteed when there are “sufficiently sparse” solutions.
- Our implementation of OMP is successful up to machine precision as predicted by current theoretical bounds.

Future Work

Revisiting Compression: Propose to study the compression properties of the matrix

$$\mathbf{A} = [\text{DCT}, \text{DWT}]$$

and compare it with the compression properties of DCT or DWT alone.

Study the behavior of OMP for this problem.

Interested in compression vs error graph characteristics.

References

- [1] A. M. Bruckstein, D. L. Donoho, and M. Elad, *From sparse solutions of systems of equations to sparse modeling of signals and images*, SIAM Review, 51 (2009), pp. 34–81.
- [2] B. K. Natarajan, *Sparse approximate solutions to linear systems*, SIAM Journal on Computing, 24 (1995), pp. 227-234.
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